

Estates Codicils (requires 2/3 vote of the Estates to change)

Estates Codicil I. Standard Umbria Time:

Passed October 3, 1998.

The time in Umbria shall be the same as the state of Arizona. Events shall begin on time. It shall be the responsibility of the Senior Estate Holder present to open this list to facilitate the starting of the event at the published time.

Estates Codicil II. Tournament Win Proposal:

Passed April 17, 1999.

A Tournament Win shall not be awarded to anyone other than the Winner (or winners, in the event of a tie) of the list. If the winner refuses the win, no win shall be awarded for that list.

Estates Codicil III. Estate Meeting Procedure Protocol:

Passed April 17, 1999. Amended March 4, 2000. Amended July 10, 2004.

1. Estates Meetings are managed by the Royal Chancellor. He/She is in charge of preparing the agenda, preparing the Estate meeting minutes, maintaining a book of Local law (Estate writs/codicils), stating proposals, tallying votes, restoring order, transferring control of the floor from one speaker to another, calling the meeting to order, and casting the tie-breaking vote etc. The Royal Chancellor and his/her deputies serve at the pleasure of the Crowns.
2. The Estates have the right to vote, abstain, table, amend, and reconsider any proposal, writ (Crown/Estate), codicil or action brought before them at an Estates Meeting. They may also choose to suspend the Order of Business for the day.
3. Robert's Rules of Order are abolished from the Umbrian Estates Meetings and are to be replaced by the following Estates Meeting Protocol:
 - a. The proposal is read aloud by the Chancellor.
 - b. The Chancellor asks if there is any opposition to the proposal. If there is no opposition, the proposal passes. An abstention shall not be considered as opposition.
 - c. If there is opposition, while in open discussion, a vote to caucus can be called for. Estate holders in opposition to the proposal shall caucus in order to summarize their opposition to the proposal. The opposition group shall select a spokesperson. Those in favor of the proposal shall also caucus and select a spokesperson to summarize their support of the proposal as well as select a spokesperson. The Estates then reconvene and each spokesperson states their key points, with the opposition going first. If the Estates wish (by majority vote), they can forgo caucusing and simply have open discussion. The caucusing mechanism is only a suggested tool for streamlining discussion by encouraging the Estate holders to summarize their points in favor or in opposition to the proposal. At any time during the proposal's discussion, any Estate holder may request "Move to Vote" at their turn to speak, which means that the Estate holders then vote on whether they wish to vote on the proposal.
 - d. Until the Estates decide to vote on the proposal (by a simple majority vote on a "Move to vote"), they may continue their discussion, caucuses and debate as long as the Estates deem necessary in making an informed decision

concerning the proposal/action. No ONE Estate holder shall dominate or control the floor with non-constructive tactics. The Royal Chancellor shall reserve the right to intervene in such cases and regain control of the floor. (Filibustering will not be allowed.)

- e. When a "Move to Vote" has been approved by the Estate, the Chancellor then asks the Estates to vote on the proposal. The vote can be by hand or by roll call, at the preference of the Estates.
4. Simply put, a proposal should be read, discussed and voted on.
5. Parliamentary Procedures:
 - a. Moving an Item of the Agenda: If a member wishes to vote on an item out of order, the member will move to ask the Estates to vote on Proposal #___ and Consider that Agenda item out of order.
6. Privileged Motions:
 - a. Point of Law: This is simply a way to get the Chancellor's attention by saying "point of law". The estate holder after being recognized by the Chancellor states the point of law, either Umbrian or Adrian, that may effect the proposal being put to vote or a parliamentary procedure in place of Umbrian Law.
 - b. Point of Clarification: No Estate holder should make a decision without being fully informed. This motion is used to ask a question, or to correct a misunderstanding regarding the current motion. A "point of clarification" actually helps you to understand what the verbiage of a proposal is and what you are voting for.

Estates Codicil IV. Alcohol Policy:

Passed September 16, 2000.

Whereas, it has been recognized by the Royal Estates of Umbria, mundane law and Imperial policy, alcohol consumption is limited to those of drinking age, 21 and older, that "under aged" consumption of alcohol can be dangerous, is illegal and threatens the Adrian Empire and can result in criminal and civil liability and therefore a strict policy of prevention and punishment for non-compliance with this law be Adopted.

Whereas, alcohol consumption by under aged individuals threatens the well being of the individual and the group, under no circumstances are under aged individuals allowed to consume alcohol at Kingdom of Umbria Events. The following policy will reinforce Imperial and mundane law as well as provide a proactive procedure for eliminating potential threats to the Kingdom and its populace.

Be it here by resolved that the Estates of Umbria adopt the following policy as Law on this day September 16, 2000:

- I. The Crown will identify a Chief Autocrat for every evening and/or overnight Event. The Autocrat will be responsible for providing a method of identifying drinking age adults who will be consuming alcoholic beverages. This may be a site favor, token, plastic bracelet, etc (hereafter referred to as "Token"). The token must be immediately available upon your person, not necessarily in plain site. Any member of the empire may request of any person who looks of a questionable age who is drinking to immediately produce their token. The member will without question produce it. Any failure to "immediately" produce will result in a violation of this policy and at a minimum the person if found guilty of nothing else will be brought before the next court and publicly reprimanded. Members who are obviously over 30 years of age will not be required to wear a drinking token. The Chief Autocrat will arrange for

at least 4 members of the Chivalry and Nobility to make a complete tour of the site with either Knights or Royal Guards checking for identifying method on those drinking or intending to drink. There will be a minimum of two such random timed tours of the site during the evening.

- II. The Crown (if not present) will be notified immediately of any severe problem, otherwise a verbal event report will be provided to the Crown at the end of each tour.
- III. Minors under the age of 18 and Adult minors between 18 and 21 will also need to have the name of their parent or guardian (under 18) or Age (over 18) identified on their token or identification band, which must be readily available upon request.
- IV. Parents and Guardians of all underage participants shall be held responsible for said minors and their activities during an event, including any illegal or destructive behavior, including but not limited to theft, underage drinking, vandalism, etc. If the parent or guardian is a member of the Nobility or Chivalry, charges will be brought against them for failing to uphold the law of the empire or kingdom. This may include "conduct unbecoming a knight" and/or "Malfeasance of Office".
- V. All Nobility and Chivalry attending Umbria Events shall be collectively responsible for insuring that underage individuals are not allowed access to alcohol. This includes taking their turn making the required tour in section I. This is a requirement of the oaths of their office and/or station.
- VI. Any adult providing alcohol at an event will be responsible for insuring to his or her best ability that no one under age receives a drink.
- VII. Punishment for knowingly providing an under aged individual with alcohol will be banishment from the next Crown overnight or evening event and dismissal from the current event without reimbursement. Punishment for providing alcohol unknowingly to an under aged individual will be covered by the statements made above in section IV. Punishment for under aged individuals for drinking or drugs must include but not be limited to: Immediate expulsion from the event. This means that the responsible party that drove them their must drive them home or make arrangements for their immediate removal.

Estates Codicil V. Royal Travel Fund:

Passed April 5, 2003.

A Royal Travel Fund is to be funded by donations or fundraisers and maintained separately from all other Umbrian accounts that may exist and are maintained by the Umbrian Steward. This fund may be used to cover hotel expenses; airfare or gasoline expenses when traveling to Imperial Estates Meetings as well as traveling, no more than twice per reign, within Arizona to Umbrian Cantons further than 100 miles from the Crown's legal residence. This fund can be applied to the expenses incurred by one Crown or ½ the expenses incurred by each of two Crowns for each event. Release of these funds must be pre-approved by the local estates and receipts must be submitted for reimbursement.

Estates Codicil VI. Annual Royal Budget:

Passed April 5, 2003. Amended January 8, 2005. Approved by Imp. Chancellor, Dame Juliana February 2005.

A proposed annual budget shall be submitted to the Umbrian Estates by the first Estates meeting of each reign by the incoming Crown and their Steward. Approval of this budget by the Estates will constitute approval for the expenditure of listed funds.

Any expenditures not listed or in excess of the listed amount on an approved budget will require separate approval. This budget shall be a separate item in the agenda and shall not include any expenses over \$300.

Estates Codicil VII. The Shadowlands:

Passed December 18, 1999. Amended January 15, 2000. Amended and codified July 13, 2003.

Members of the Kingdom of Umbria shall be held accountable for all internet postings within the Adrian Empire links and all its scope to exclude emails from one individual to one other individual.

Estates Codicil VIII. Conduct of Umbrian Crown/Civil War:

Passed April 21, 2001. Amended and codified July 13, 2003.

Any person who wants to participate in an Umbrian Crown/Civil War will present themselves at the pre-arranged war site in Arizona on the morning of the war.

Estates Writs (May be changed by majority vote of the Estates)

Estates Writ I. Swearing in of Subdivisions of Umbria:

Passed March 21, 1998. Amended March 4, 2000. Amended March 5, 2005.

The formation of Estates shall require the swearing in of its members. This shall be in addition to meeting all of the requirements set forth in the Bylaws. Houses shall require a minimum of 3/5 of all listed members by person or written proxy present in court for the creation of a new estate. All members wishing to join an existing Estate must swear in at court or give written proxy to the Chancellor. All Estates listed for the formation of a larger Estate must be represented by the Estate or proxy holder.

Note: Baronies, Counties, or Marches being formed without lesser Estates must meet the 3/5ths rule.

Once an Estate is formed, the Chancellor's office must receive written notification if/when the Estate holder is replaced. Written notification must come from the new Estate holder accepting said position and written notification must come from the majority of the lesser Estates which the Estate holder will preside over. In the case of a House the notification must come from a majority of its individual members.

Estates Writ II. Grace Periods for Estates to Regain Minimum Requirements:

Passed March 21, 1998. Amended March 4, 2000.

Estates shall be given a grace period to regain good standing. This grace period shall not exceed the following for each estate: Houses, thirty (30) days; Baronies, Counties and Marches, sixty (60) days. This grace period shall begin as of publication, announcement or notification that minimum requirements are no longer met. Upon regaining good standing, the Estate shall be given the full grace period allowed for their Estate, if they later need to regain minimum requirements a maximum of three times per year. During the grace period, the Estate Holder shall retain all rights, responsibilities and privileges except the right to vote or give proxy for the Estate. They shall be allowed to wear the regalia, use all titles, attend all Estates Meetings and address the Assemblage.

Estates Writ III. Maritime Law for the Kingdom of Umbria:

Passed February 20, 1999.

All ships sailing the waters of Umbria, whether chartered or not, are subject to these rules and restrictions. While our Kingdom has no oceans, it has lakes and rivers that are navigable by ships. The Colorado River is the sole ocean access, and the sole maritime access to and from the Kingdom of Umbria. Merchant ships may be chartered to sail in the Kingdom of Umbria by a guild or domain. These ships shall be created under the guidelines determined by the chartering guild or domain and must follow all requirements of the charter of the entity. Each merchant ship must register with the Ruling royal Peer of every imperial subdivision where one or more members of its crew reside. If this requirement involves ruling Royal Peers of subdivisions, which have no maritime law, these peers must at a minimum be notified as to the existence of the ship for the purposes of maintaining relations between the subdivisions. Estates in the Kingdom of Umbria may be chartered as Warships. The creation and operation of these Estates shall fall under the same laws and guidelines as any other minor estate.

Petitions of registration must be filed with the crown in order to request the chartering of a ship. These petitions shall include the ships colors, which will consist of four (4) bands of color. These bands may contain the same colors. The colors of the ship will remain registered with the Crown of Umbria as unique to the chartered ship on a first-come, first-served basis. No duplication of colors, among ships registered in Umbria, will be allowed by the Crown. These petitions shall also include the names of the ships crew, the name of the estate, guild or domain chartering the ship, and the name of the ship in the case of merchant vessels. Warships carry the name of the Estate as the ship's name. Merchant ships will not be factors in war as it does not exist as a fighting entity in wartime. Warships may participate in wars pursuant to all applicable Imperial and Kingdom laws. Any ships that set up as vendors either during times of peace or war are liable for Royal Taxes per the requirements of the Crown and applicable Kingdom law. Merchant ships may fly the banner of the chartering entity, that being the domain or guild that chartered the ship. These banners may have hanging below them four streamer of the ship's colors. These streamers may each be a maximum of six (6) inches wide including the streamers of the ship's colors if desired by the estate. It is recommended that ship's banners be swallow-tailed to distinguish them as maritime entities.

Estates Writ IV. Limiting Tournament Polearm Length:

Passed April 17, 1999.

All standard and exotic weapons for tournament use including pole arms are limited to 7 feet maximum length.

Estates Writ V. Estates Right of Representation at Estate Meetings:

Passed August 21, 1999.

All Estates, landed and non-landed, formed after the summoning of a meeting of the estates shall have the opportunity to petition the Estates for the right to be represented. If the landed Estates meets the requirements to be an Estate, and if the non-landed Estate is not under any judicial restrictions forbidding them the right to sit on the Estates, they shall be granted the right to be represented. The new estates formed after the summoning of the meeting shall not be counted towards forming a quorum to call the Estates together.

Estates Writ VI. Estates Beyond Grace Period:

Passed August 21, 1999.

All Estates beyond their grace period shall not be counted against the number needed to form a quorum.

Estates Writ VII. Event Sign-In:

Passed August 21, 1999.

All members who attend a sanctioned Crown Event must sign their name (real and Game name) on a list. This list will be used to determine the number of active members in Umbria. Active membership is defined as attending 2 events in a 6 month period.

Estates Writ VIII. Fully Noticed Estates Meetings Require an Agenda:

Passed August 21, 1999. Amended July 20, 2000.

Agendas shall be required for all fully noticed meetings of the Estates. No less than 14 days out, the Chancellor shall pass out the Agenda for the next regularly scheduled Estates meeting.

Estates Writ IX. Distribution of Umbrian Newsletter Law:

Crown Writ adopted by Estates March 4, 2000.

The Royal Chronicler is hereby authorized to mail the Umbrian Mug to all members of Umbria, as well as to Crowns or Chroniclers of other regions of the Adrian Empire and related organizations, including the Kingdoms of Avalon and Galandor. Expenses for distribution are to be reported and reimbursed on a monthly basis.

Estates Writ X. Prohibition of Solitary Privy Journeys:

Crown Writ adopted by Estates March 4, 2000.

Out of concern for the safety of Our populace and because of an incident in another Kingdom, We hereby prohibit Umbrians from traveling alone to the public restroom at all Umbrian functions. Please always be aware of your surroundings and take someone else with you.

Estates Writ XI. Sanctioning Off Lands of Umbria:

Passed July 29, 2000.

If there is a proposal brought forth to the estates of Umbria on partitioning lands within Arizona to create another "Chartered Subdivision" the following must be adhered to:

1. Proposal must be placed on the agenda 30 days prior to the estates meeting so the estates may have ample time to discuss the matter. Any such proposal brought to the Chancellor under the 30-day notice shall be placed onto the agenda for the next regularly scheduled estates meeting.
2. At least 90 percent of the total number estates (estates allowed to vote) must be present (physically or by written proxy). For the proposal to pass, it shall have 90 percent support of the 90 percent of the Umbria Estates present at the estates meeting.

Estates Writ XII. Estate Proposals:

Passed July 21, 2001.

Any proposals brought before the Estates of Umbria must be in writing. Exceptions may be made for emergencies.

Estates Writ XIII. Contenders Giving Notice:

Passed July 21, 2001. Amended January 8, 2005 Approved by Imp. Chancellor, Dame Juliana February 2005.

All contenders vying for the crown(s) in a Crown war must give written notice to the Chancellor not more than 45 days or less than 30 days before the date set for the war. Contenders for the Throne of Umbria, must declare at the time of Declaration who will be President & Vice-President of the Local Chapter of Adrian Empire, Known as The Kingdom of Umbria. If a candidate does not have a running mate, they will need to declare their Chancellor at the time of Declaration. The Chancellor will serve as Vice-President of the Local Chapter.

Estates Writ XIV. Rolls Report to Crowns:

Passed December 8, 2001.

The rolls Minister shall make a spread sheet for each month which shows everyone who attained a point during that month and present it to the Crowns, both King and Queen shall sign the sheet verifying the allotting of points, in case there is only one Crown, the highest landed estate holder shall sign off on the allotting of the points. The highest estate holder only has the right to view the points, he/she has no right to veto said giving of points which is a crown prerogative.

Estates Writ XV. Use of Matrices in Art Entries:

Passed July 10, 2004

In the Kingdom of Umbria, the judges of art entries at tourneys and wars will use the Complexity Matrices as set forth in the Judges Guideline. This will include any new Matrices added by the Imperial Estates or Imperial Arts and Sciences Minister.

Estates Writ XVI. Augmentation of Heraldry:

Crown Writ adopted by Estates January 8, 2005. [Approved by Imp. Chancellor, Dame Juliana February 2005.](#)

Retired Crowns of Umbria, may augment their personal Heraldry with a Canton in the upper left corner of the Umbrian Rampart Lion w/Crown. This may be done after an Estates of Umbria vote for Successful Completion of Reign. It shall be the responsibility of the individual to complete and register paperwork necessary with the SOA's office.

Estates Writ XVII. Quarterly Estate Reports:

Crown Writ adopted by Estates January 8, 2005. [Approved by Imp. Chancellor, Dame Juliana February 2005.](#)

Heads of Estates are required to turn in a quarterly roster. Rosters are required to have the following information: names of the members of the Estate. Quarters shall be defined as: 1st Quarter (Jan, Feb, Mar), 2nd Quarter (Apr, May, Jun), 3rd Quarter (Jul, Aug, Sep), 4th Quarter (Oct, Nov, Dec). All reports are to be turned in to the Chancellor's Office, by the 10th day after a Quarter has passed. Failure to turn in reports: 1st offense, no Estate ministry point will be awarded for that quarter. 2nd consecutive offense, Estate to be dissolved by Crown.

Estates Writ XVIII. Outlander Site Fee:

Passed March 26, 2005.

Non-Umbrians wishing to attend Kingdom events must pay a \$1.00 site fee at each event they attend.

Estates Writ XIV. Umbrian Participation Fee:

Passed March 26, 2005.

All members of the Kingdom of Umbria must pay an annual participation fee in the amount of \$10.00 for the first individual, plus \$5.00 for each additional family member, with a maximum of \$20.00 per family. This will be due by the 15th of April of each year. New members joining after October 15th will be required to pay half that amount. As an alternative, members may pay a \$1.00 site fee at each event they attend, with no annual maximum.

Estates Writ XVV. Schedule for Umbrian Crown and Civil Wars:

Passed July 9, 2005.

The Umbrian Crown War shall be held the third Saturday in January in place of the Kingdom Tournament beginning January 2006. If necessary, the Crown War may be continued on Sunday in accordance with Adrian by-laws. Field Coronation is acceptable to keep the date of War consistent as long as the Formal Coronation ceremony is completed within 60 days of the Crown War.

An Interim Civil War may be called after the six month Pax Regium enjoyed by the Crown(s). Civil War is set for the fourth weekend in July. A member(s) who meets the qualifications for Crown will notify the Chancellor of their intention to file for Civil War 30 days before the set time for Civil War.

In the event a Civil War is won by the challenger, the Crown and Civil War dates will interchange allowing the incoming Crown to serve a full term.

In the event no Civil War has been noticed, a _____ War shall be fought for the amusement of the populace.

Dead Laws

Determination of Duchy Status:

Dead law upon achieving Kingdom status.

The Duchy of Umbria shall be defined by the rules in the Bylaws of the Adrian Empire, Inc. of 1997.

Prize Fund:

Amended March 4, 2000. Removed by Umbrian Estates July 13, 2003.

All members participating in Combat or Arts shall donate \$1 to the prize fund if they wish to be eligible to be awarded a prize. First place on each list shall be awarded a prize from this fund. These monies will be kept separate from the Umbrian general fund.

Fealty Writ:

Passed October 3, 1998. Denied by the Imperial Government for conflict with Imperial Bylaws.

No new member may swear vassal fealty for the first 60 days after paying dues. No new member may swear estates fealty for the first 30 days after paying dues.

Tournament Win:

Passed October 3, 1998. Denied by the Imperial Government for conflict with Imperial Bylaws.

Every participant who enters a list and wins shall accept the win Kingdom laws.

Art Guideline: 90% Artisan Work Rule:

Passed August 21, 1999. Removed by Umbrian Estates July 13, 2003.

The following language shall be submitted to the Arts & Sciences Guidelines. "The entry shall consist of work of which at least 90% shall be done by the artisan who is submitting the art."

Defining Custom and Tradition as Unwritten Law:

Ducal Writ adopted by Estates March 4, 2000. Removed by Umbrian Estates July 13, 2003.

Custom shall be defined as a "Long established practice considered as unwritten Law." Tradition shall be defined as the "Handing down of information, beliefs, and customs by word of mouth or by example from one generation to another without written instruction." Taken together, these shall mean that the customs of the Adrian Empire and the Duchy/Kingdom of Umbria are binding by the words of the Webster's New Collegiate Dictionary, 1988. Custom and Tradition will be upheld "IF THREE (3) MEMBERS CERTIFY TO IT AS ITS ACCURACY IN A PUBLIC FORUM." This will be considered as binding as law. We also ask the Church of Adria to gather all of the customs and traditions alive and prevalent today, so some official record can be kept. (listing follows)

Customs and Traditions of the Kingdom of Umbria

This is a list of customs and traditions compiled by the Church which do not at this time rise to the level of law. This is not all inclusive and will be expanded by the Church as needed to document the customs and traditions of Adria.

- Belted weapons: *Early on belted weapons were reserved for combat Knights only. With the progression of the game, all knighthoods were deemed equal with equal rights. This allowed all peers of the Chivalry to don a belted weapon. This right was later extended to the Squires of the Crown to protect their liege lord/lady. During the reign of Dame Francesca and Sir Cedric (Duchy of Umbria) the right was extended also to the Squire of a Bishop while that persona was present at events. Belted weapons are considered any blade that measures greater than 18 inches in length as these are combat legal weapons.*
- Weapons at Court: *No member of the Adrian Empire that has not been given the right to wear a belted weapon (the non-Chivalry and as stated above) shall approach the Thrones at court with any weapon or blade of any length, size or design. This includes eating utensils, daggers, pointed spoons, axes, maces, pole arms, flint locks, sling shots, rubber chickens, etc., etc., etc. It is the right of the Crown Guard to confiscate all weapons of the non-Chivalry (with the exception as noted) prior to their approaching the Throne. Know your Crown before you try to break this tradition.*
- Weapons at Estates Meetings: *Weapons of any kind held by any member or guest at an Estates Meeting must be checked in, and usually handed over to the Sergeant of Arms.*
- Exotic Weapons: *Early on in Adria, Knights who were qualified in a particular exotic weapon or shield could train and qualify a vassal in the use of said exotic weapon or shield. For safety reasons, the Empire instituted the precaution that only Knight Combatants may be qualified to use exotic weapons and shields at sanctioned events. This tradition of allowing vassals to be qualified has been disallowed.*
- The Coulee': *The last blow to go unanswered by a Knight Candidate in Combat upon obtaining his/her knightly peerage. It is delivered by a Knight Combatant by hand or weapon to the chest of the Knight Candidate. Often the Knight Candidate will have a friend waiting behind to catch him/her as they fall back from the blow. Based on historical tradition.*
- Challenges upon Knighthood: *Members of the Chivalry who have obtained the same rank as the newly Knighted member often line up to issue challenges. These challenges are ones of welcome and fellowship to the peerage of Chivalry. Usually they are done with leather gauntlet, especially among combatant knights. These challenges are directly related to the new rank.*
- Domains: *Domains were created for the purposes of allowing individuals who wished to play in the same manner to be recognized as a separate entity within Adria without regard to the borders of chartered subdivisions. The entities usually had a formalized purpose and ideology. Oaths of fealty to the domain are often required for membership. Domains must have the following: 1) Rules for getting in and getting out, 2) heraldry, 3) an oath, 4) laws to govern themselves, and 5) a purpose which will better the Adrian Empire as a whole. (Note: There is no current legislation to govern the formation or existence of domains with the exception that charters have been granted.) Clans are considered domains.*

- Belts: *In an effort to agitate the Knights of the SCA, the early Knights of Pembroke place white belts upon the waist of their Men-at-Arms. Later, it was decided amongst the Chivalry that green would be a more appropriate color of belt. Yellow has been chosen as the color for pages/ladies-in-waiting. This practice started in Terre Nueve. For leather belts, this allows easy dying from yellow to green upon elevation in rank.*
- Mantles and Robes: *Early in Adria, regalia for the three knighthoods was distinct. The Combatant Knights wore spurs, blue belt and belted weapon. The spurs went from silver to gold at third level. The Minister Knights wore a red mantle. Silver braid was added at second level, gold braid at third. The Artisan Knights wore a blue robe. Silver braid was added at second level, gold braid at third. The tradition of Robes and Mantles is currently being revived in the Kingdoms in addition to the recognized regalia worn by all knights now (blue belts, spurs, belted weapons).*
- Oaths: *All oaths sworn in court are based on custom and tradition. There are no written requirements for oaths of office except that oaths must be spoken in court for Crowns. It is tradition that the Crowns swear to uphold the bylaws. By upholding the bylaws, they are indirectly swearing to protect the rights of the Populace, Chivalry, Estates Minor, and Greater Estates; sometimes they will swear to also protect the Church, the Domains, the Guilds and the Hobbits and any other group that got them on the throne.*

List Participants:

Passed March 4, 2000. Removed by Umbrian Estates July 13, 2003.

At any sanctioned event, any list must have four (4) participants to allow for a win to be awarded. A participant shall be defined as any person that is either a paid member of the Adrian Empire or has signed an appropriate waiver to allow for participation in the event.

The Estate Has the Vote:

Passed May 20, 2000. Removed by Umbrian Estates, July 20, 2000.

Any Estate holder duly sworn in at a sanctioned Crown Event shall be the designated vote/Estate representative.

Umbrian Crown/Civil Wars:

Passed July 29, 2000. Denied by the Imperial Government for conflict with the Imperial Bylaws.

All Umbria Crown/Civil Wars shall only have the participation of Umbrian in combat, archery and arts. Outsiders may participate in the following capacities: marshal/arts judge or scribe/water bearer, archer/artisan (archery/arts entry points earned by outsiders shall not go toward any contenders' total war points accumulated). All outsiders allowed to marshal/judge or scribe shall have been given the approval of the current Crown/Lord and or Lady Protector and the contenders of the throne. All outsiders will be given their War Participation point if they sign-in on the Minister of Rolls participation sheet.

Convening of Regularly Scheduled Estates Meetings:

Amended July 29, 2000. Removed by Umbrian Estates January 20, 2001.

Unless circumstances prevent it, the Estates of the Kingdom of Umbria shall meet every two (2) months at the conclusion of a Kingdom Tourney.

Arts & Science Testing for Judges:

Passed July 13, 2003. Removed by Umbrian Estates March 6, 2004.

All wishing to become qualified Arts judges in the Kingdom of Umbria must take and pass a test on the current Arts and Sciences manual(s). This test shall be developed and administered by the Royal Minister of Arts and Sciences and approved by the Imperial Minister of Arts and Sciences. This is intended as an addition to the requirements for judging qualifications listed in the Arts and Sciences manual, not as a replacement for any or all of those requirements. **For play testing until approved Imperially and returned to the local Estates for vote.**